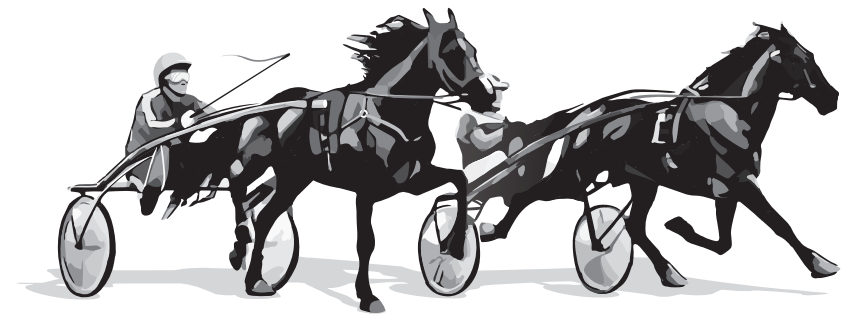


Betting Basics

Some essentials to get you started with making a wager.



1 How to wager



Place your bet by visiting a teller, or using a self-serve terminal.

There are just 5 things you need to know:

- 1 Name of racetrack (choose from any track in the simulcast feeds)
- 2 Number of the race
- 3 Amount of your bet (e.g. \$2)
- 4 Type of bet (see step 2 below)
- 5 Horse's number (see step 3)

2 Types of bets



Single horse bets (minimum \$2.00 bet is required)

Bet type	Level of difficulty	Explanation and expectation
Show	U	Your horse must finish 1st, 2nd, or 3rd; modest payoffs.
Place	UU	Your horse must finish 1st or 2nd; payoffs better than to show.
Win	UUU	Your horse must finish 1st; payoff determined by the win odds.

Exotic multiple-horse bets

Bet type	Level of difficulty	Explanation and expectation
Exacta*	UUUU	Your horses must finish 1st and 2nd in exact order; riskier bet that can pay a little or a lot, depending on the horses' odds.
Daily double	UUUUUU	Pick the winners of two designated consecutive races.
Pick 3, Win 4, Pick 5, Pick 6	UUUUUUU	Select the winners of a designated set of consecutive races. The wager must be made prior to the start of the first race in the multi-race wager.
Tractor*	UUUUUUUU	Your horses must finish 1st, 2nd, and 3rd in exact order; can be expensive to play if you use a lot of horses.
Superfecta*	UUUUUUUUU	Your horses must finish 1st, 2nd, 3rd, and 4th; big payoff possible.

* Exotic bets require the horses to finish in the EXACT order you select, unless you "BOX" the bet, in which case your selections can finish in any order.

3 Choosing your horse



How to read the program

1	2	3	4	5	6	7	8	9			
1	1-5	Paul MacDonell	157 A Red-White (1195-141-121-119_207)			Tr. Brent MacGrath	(9-8-1-0_950)				
Red	B c 3.	Mach Three-Wheres The Beach-Beach Towel				Schooner Stables, Bible Hill, NS		2008 1:48 ³ MM ft 9 8 1 0 89% \$1,511,500			
Ag17 ⁸	12FlmD	26 ft D-ConfedCup	493000 m :26 ¹ :55 ² 1:22 ⁴ 1:49 ²	2	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1 ⁴	1:49 ² 26 ¹ 29 ¹ 27 ² 26 ³	PMacDnll BMacGrth *15 Somebechsmwhr SantnnBlChp ThMhgnPn 9
Ag17 ⁸	12FlmD	26 ft D-ConfedCup	50000 m :26 ² :56 1:22 ⁴ 1:51 ³	3	1 ¹ / ₄	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1:51 ³ 26 ² 29 ³ 28 ⁴ 26 ⁴	PMacDnll BMacGrth *05 Somebechsmwhr DecSlstr SantnnBlChp 6
Ag10 ⁸	7Moh	12 ft D-OnSS-gf	180000 m :25 ⁴ :54 1:21 ³ 1:49 ²	3	4 ⁶ / ₄	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1:49 ² 27 27 27 ³ 27 ⁴	PMacDnll BMacGrth *05 Somebechsmwhr KeystonHrt DecSlstr 8
Ag3 ⁸	7Moh	21 ft 3yr-Open	50000 m :26 ¹ :55 1:22 ³ 1:49	5	1 ¹ / ₂	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1:49 26 ¹ 28 ⁴ 27 ² 26 ³	PMacDnll BMacGrth *05 Somebechsmwhr KeystonHrt ThMhgnPn 6
Jy19 ⁸	1M	ft MPace	1100000 m :26 :51 ⁴ 1:19 ¹ 1:47	2	1 ⁴ / ₂	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	2 ^{nk}	1:47 26 ² 25 ² 27 ² 27 ⁴	PMacDnll BMacGrth *10 ArtOfcl Somebechsmwhr SharThDight 9
Jy12 ⁸	1M	ft MPace	50000 m :27 ¹ :55 1:22 ¹ 1:48 ³	5	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1 ³ / ₄	1 ⁴ / ₂	1:48 ³ 27 ¹ 27 ⁴ 27 ¹ 26 ²	PMacDnll BMacGrth *20 Somebechsmwhr ArtOfcl BadlndsNtr 8

All of the numbers and letters in the program might seem confusing or overwhelming at first, but focusing on these sections makes choosing a horse simple.

- 1 Horse's Number in the race
- 2 Horse's post position colour
- 3 Horse's colour, sex, age, sire (father), dam (mother), sire of the dam
- 4 Morning line odds
- 5 Horse's name
- 6 Driver and Driver Record (Name, # of wins, # of 2nds, # of 3rds, winning %)
- 7 Trainer information
- 8 Horse's Lifetime record (with best win time, track size, track, age, lifetime wins and lifetime earnings)
- 9 Horse's current record (# of races, # wins, # of 2nds, # of 3rds, and money earned)

4 The odds



Odds are also important to consider when choosing your horse. Horses that are thought to have a better chance of winning will typically have lower odds.

Morning line odds

Odds listed in the race program are the "morning line" odds. These are predictions of how the public will bet on the race. They are set by the track's handicapper when the race program is published, before the wagering starts.

The actual odds will be posted on the **Television** or in-field on the **Tote Board** before the race; they change up until post time, depending on how customers are betting on each horse in the race.

Calculating a \$2 win prize

To calculate a win prize, find the Odds of a horse on the **Television** or **Tote Board** (in-field board).

Multiply the first number by 2, then divide that number by the second digit (if there is one), and then add \$2. Simple as that!

Odds	1/2	2/1	7/2	5/1	10/1
Pays	\$3.00	\$6.00	\$9.00	\$12.00	\$22.00

Helpful facts for betting

- Some racetracks have a television simulcast commentator who tries to identify winning horses (handicaps) between the races. Listen and see if you can pick up any good tips to bet on.
- A good betting method is to choose horses with current odds two to three times higher than their morning line odds.

3 Tips to remember

WIN BETS on the FAVOURITE pay 32% of the time
 PLACE BETS on the FAVOURITE pay 53% of the time
 SHOW BETS on the FAVOURITE pay 67% of the time

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